

Camera Interfaces

[WIP]

[GigE Vision Wikipedia](#)

Another important thing to keep in mind is that while many artistically geared software environments do work off-the-shelf with various cameras and input types (typically with [UVC](#), more exotic cameras aren't always plug and play. Make sure you do your research before making a big purchase. If the tool doesn't exist to pull in a video feed, there are a few technologies that can route video between applications or even over the network. The most common tools are [Syphon](#) for macOS and [Spout](#) for Windows, but there are other options out there as well.

See also: CameraLink and CoaXPress

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